

# Sight, But No Vision

(1 Chronicles 12:32)

- Introduction:
1. Helen Keller once said that the most pathetic person in the world is someone who has sight, but has no vision.
  2. In this statement, she is repeating a truth that Jesus, long ago, stated (Mark 8:18).
  3. Presently, we are in the process of appointing new elders/pastors/bishops in this church.
  4. In this lesson, I want to emphasize what we need from the church and these men we appoint as our spiritual leaders.

## I. An Appeal To The Church: Be Biblical

- A. We must be a people of the Book and should be known as a people of the Book.
- B. Our allegiance to the truth must trump personal preferences, our own will, and our own friendships.
- C. The men who serve in the capacity must meet certain qualification (1 Timothy 3; Titus 1).
- D. Mistakes in leadership can have tragic results (Acts 20:28-30; 3 John 9-10).
- E. As we go through this process, let us pursue truth and honor God's word.

## II. An Appeal To Our Leaders: Have Clear Vision

- A. This congregation needs for you to see with more than your physical eyes.
- B. (1 Chronicles 12:32).
- C. Challenges to clear vision.
  1. Nearsightedness - Make no plans; everything is in the here and now (Revelation 2:17).
  2. Farsightedness - Always planning, but allows present opportunities slip away (Acts 12:5-16).
  3. Blurred vision - They just can't evaluate and make decisions (James 1:8).
  4. Tunnel vision - Narrow and inflexible (1 Corinthians 9:22).
  5. Blindness - They close their eyes to the direction of the Lord (Matthew 15:14).
- D. We need you to have regular checkups so that you don't experience any of these common vision problems.

- Conclusion:
1. I'm excited and thankful to be a member of this good congregation of God's people.
  2. We have a membership who is committed to being biblical and a leadership who is committed to clear vision.
  3. Couple God's favor with our desire and work (Philippians 2:13), just imagine, or "envision" what the Lord can accomplish through us!